

Literature review paper Assignment

Assignment of Topics

Due: Due: 6th December, 2016

Research paper will be graded through following rubric

- Quality of Information (45% Weighting)
- Research Paper Construction & Organization in IEEE format (25% Weighting)
- Mechanics & grammatical or spelling (10% Weighting)
- Use of References (20% Weighting)

Note:

- The paper should contain the following: Abstract, Introduction, Background Work/ Related Work
- Use the following IEEE template
https://www.ieee.org/documents/trans_jour.docx
- Abstract, Introduction, and Background work should be atleast 3 pages.
- If you are adding images, please remember to reference the image (add footnote where applicable).
- Each image should have a corresponding text to explain the figure
- Use atleast 35 references.
- Please do not plagiarize. If the paper is plagiarized the grade will be zero. Please remember that dropbox will be able to compare your submitted paper with anything [papers, submitted papers, etc.] on the internet.
- Submit your word file on blackboard

Topics

1. Use of Augmented Reality in learning systems in education [Sarika]
2. Use of mobile app in program synthesis or Program Synthesis for Developing Apps in Mobile Platforms [Lamar]
3. Use of Mobile applications in learning for computer science education
4. Use of immersive and non-immersive environments for education and learning [Marvin]