

## Android, Where's My Car?

Assignment 1  
Due: 27<sup>th</sup> Feb, 2014

You parked somewhere near the stadium or University, but when the concert/party ends you don't have a clue where the car is. The friends you came with are equally as clueless. Fortunately you haven't lost your Android phone that never forgets anything, and you remember you have the new app, Android, Where's My Car?. With this app, you click a button when you park your car, and the Android uses its location sensor to record the car's GPS coordinates and address.

<http://appinventor.mit.edu/explore/content/android-wheres-my-car.html>

<http://cs.usfca.edu/~wolber/appinventor/bookSplits/ch7AndroidWhere.pdf>

**Note:** The above links of Where is my Car is in AI classic. You have to do this project using AI2. You will have to follow the instructions and process of typing it all into AI2.

### Requirements

1. Complete the Android, Where's My Car? of the assignment and then add five different components (features) to the project.
2. The project name should be your last name (Sharma\_where my car.aia)

### Turning it In

Download your Mind Reader project at the App Inventor site as depicted below  
<http://appinventor.mit.edu/explore/ai2/share.html>

This will create “.aia” file that you will submit to Blackboard. Also submit a word file explaining the 5 extra features implemented.

Turn in this program using Blackboard by 5PM (before the class) on the day due. No late programs will be accepted. Turn it in to the Blackboard

### Uninstalling an app you downloaded

1. Visit your device's **Settings** menu > **Apps** or **Application manager**
2. Touch the app you'd like to uninstall.
3. Select **Uninstall**.